3d Animation/Game Development Option, BA

Student Learning Outcomes

Students will:

- have the ability to use current techniques, skills, and tools necessary for computing practice;

- recognize the need for, and will have the ability to engage in, continuing professional development;

- have the ability to analyze the local and global impact of computing on individuals, organizations, and society;

- have the ability to communicate effectively with a range of audiences;

- have an understanding of professional, ethical, legal, security, and social issues and responsibilities;

- have the ability to function effectively on teams to accomplish a common goal;

- have the ability to design, implement, and evaluate a computer-based system, process, component, or program to meet desired needs;

- have the ability to analyze a problem and identify and define the computing requirements appropriate to its solution;

- have the ability to apply knowledge of computing and mathematics appropriate to the discipline.